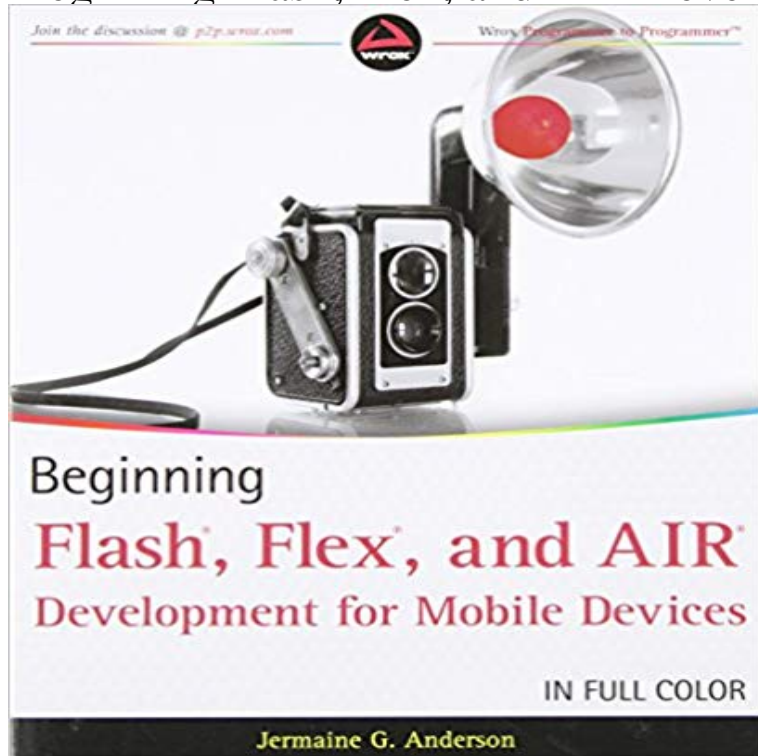


# Beginning Flash, Flex, and AIR Development for Mobile Devices



Easily create cross-platform, standalone native applications for mobile devices using AIR. AIR allows you to develop the rich, creative, interactive media experiences for mobile applications. This easy-to-follow guide covers everything you need to know to create rich mobile applications using Adobe Flash Builder. Packed with examples, this book shows you how to build applications for mobile devices using a combination of ActionScript, the Flex framework and AIR. You'll discover how these applications are able to run across multiple mobile and tablet devices, targeting Google Android, Apple iOS, and BlackBerry platforms. Plus, hands-on instructions detail how to leverage the unique hardware and software features that are available to each various device and platform. Serves an ideal starting point for learning to create rich, interactive applications for mobile devices. Includes hands-on examples that demonstrate how to best use the variety of hardware and software features. Escorts you through mobile app concept to completion with sample code and step-by-step instructions. Discusses such topics as enabling multitouch; developing for multiple screen sizes; maintaining app data; and much more. Start building standalone mobile applications today with Beginning Flash, Flex, and AIR Development for Mobile Devices.

1 An Introduction to Flash, Flex, and AIR WHAT YOU WILL LEARN IN THIS from Beginning Flash, Flex, and AIR Development for Mobile Devices [Book]Beginning Flash, Flex and Air Development for Mobile Devices [Jermaine G. Anderson] on . \*FREE\* shipping on qualifying offers. Air allows you toThis is the forum to discuss the Wrox book Beginning Flash, Flex, and AIR Development for Mobile Devices by Jermaine G. Anderson ISBN: 978-0-470-94815- - 5 secTonton Read Beginning Flash Flex and AIR Development for Mobile Devices PDF Online oleh Easily create cross-platform, standalone native applications for mobile devices using AIR AIR allows you to develop the rich, creative, interactive media - 5 secRead Book Online Now <http://?book=0470948159>Download Beginning Flash - 27 secTonton Download Beginning Flash, Flex, and AIR Development for Mobile Devices Book - 21 secWatch [Read PDF] Beginning Flash, Flex, and AIR Development for Mobile Devices Download Trove: Find and get Australian resources. Books, images, historic newspapers, maps, archives and more.Beginning Flash, Flex, and AIR Development

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